

1. Outline

- **Goal:** develop techniques to automatically assess the reliability of complex systems.
- **Problem at hand:** quantify the likelihood that some events happen in **stochastic** and **timed** environments.
- **Plan:** follow a successful approach to understand this problem for countable Markov chains [ABM07] and for general stochastic transition systems [BBBC18] and use it in the setting of *stochastic hybrid systems*.

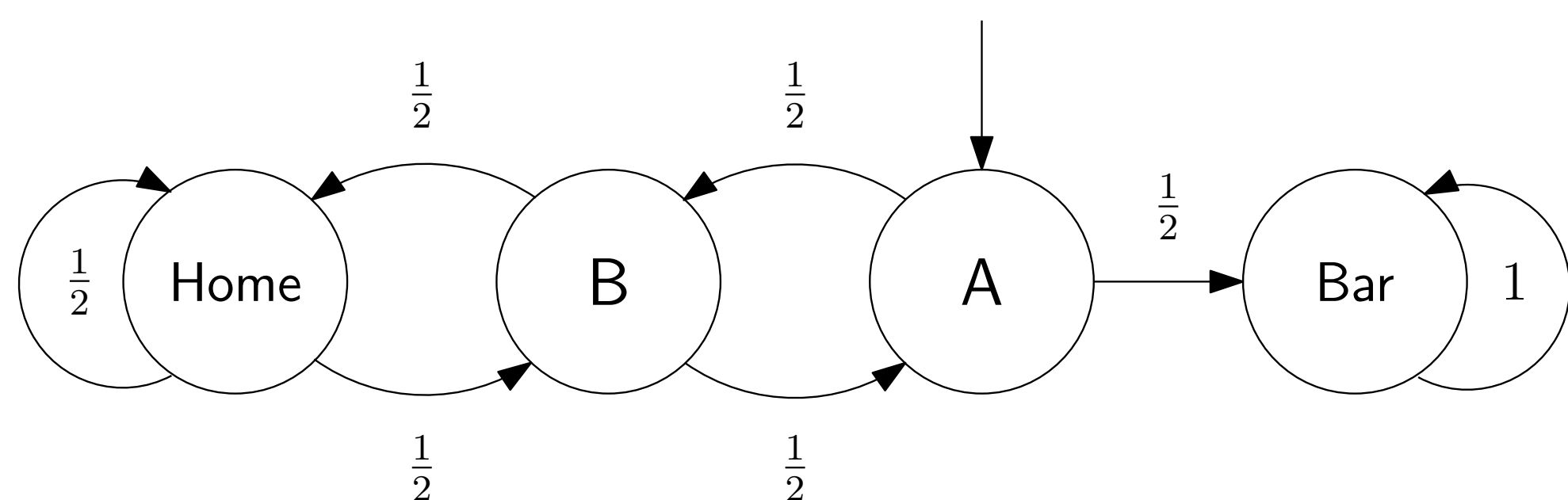
2. Markov chains

A Markov chain is a tuple $\mathcal{M} = (S, \rightarrow, P)$ where

- S is a countable set of states,
- $\rightarrow \subseteq S \times S$ is a transition relation,
- $P: S \times S \rightarrow [0,1]$ such that for all $s \in S$, $P(s, \cdot)$ is a probability distribution on the transitions from s .

A Markov chain can be used to describe sequences of states in which the probability of each state depends solely on the previous state.

3. Markov chain running example

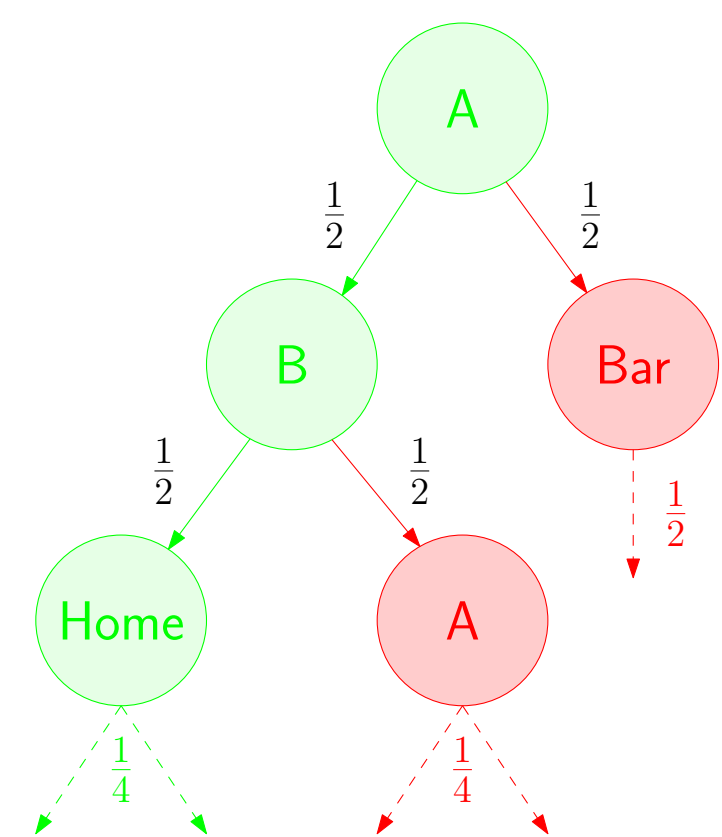


We model a situation in which a man starts in state A and then goes either to B or Bar with probability $\frac{1}{2}$ ($P(A,B) = P(A,Bar) = \frac{1}{2}$). Once he is at the Bar, he never leaves it. He wants to know how likely he is to go back Home.

4. Runs

- A *run* of $\mathcal{M} = (S, \rightarrow, P)$ is an infinite sequence $s_0 s_1 s_2 \dots$ of states such that for all $i \geq 0$, $P(s_i, s_{i+1}) > 0$. The set of runs of \mathcal{M} is denoted $Runs(\mathcal{M})$.
- Given $s_0 \in S$ an initial state, we can define a probability $Prob_{s_0}^{\mathcal{M}}$ on the runs of \mathcal{M} .
- Given a set of runs, we would like to quantify the probability that a run from this set happens.
- In our example, the probability of the set of runs starting with $A \rightarrow B \rightarrow Home \dots$ is easy to compute:

$$Prob_A^{\mathcal{M}}(A \rightarrow B \rightarrow Home \dots) = P(A,B) \cdot P(B,Home) = \frac{1}{2} \cdot \frac{1}{2} = \frac{1}{4}$$



5. Quantitative reachability problem

Let $\mathcal{M} = (S, \rightarrow, P)$ a Markov chain and $F \subseteq S$ a set of states.

The set of runs eventually reaching a state in F is denoted $\diamond F$.

A standard problem is to compute the probability of ever reaching any state in F from state s_0 (i.e. $Prob_{s_0}^{\mathcal{M}}(\diamond F)$). Since runs are infinite and the number of states can be infinite, we would be satisfied if we could calculate a close-enough approximation of this value.

APPROXIMATE QUANTITATIVE REACHABILITY

Inputs

- A Markov chain $\mathcal{M} = (S, \rightarrow, P)$,
- An initial state s_0 ,
- A set of states $F \subseteq S$,
- A rational $\epsilon > 0$.

Output A rational θ such that $\theta \leq Prob_{s_0}^{\mathcal{M}}(\diamond F) \leq \theta + \epsilon$.

In our previous example, let us assume that our goal is to reach Home ($F = \{Home\}$). We notice that there is a positive probability to reach Home from A and B but not from Bar. How could we approximate the probability of reaching Home?

References

- [ABM07] Parosh Aziz Abdulla, Noomene Ben Henda, and Richard Mayr. Decisive Markov chains. *Logical Methods in Computer Science*, 3(4), 2007.
- [BBBC18] Nathalie Bertrand, Patricia Bouyer, Thomas Brihaye, and Pierre Carlier. When are stochastic transition systems tameable? *J. Log. Algebr. Meth. Program.*, 99:41–96, 2018.
- [Car17] Pierre Carlier. *Verification of Stochastic Timed Automata. (Verification des automates temporisés et stochastiques)*. PhD thesis, University of Paris-Saclay, France, 2017.
- [IN97] S. Purushothaman Iyer and Murali Narasimha. Probabilistic lossy channel systems. In Michel Bidoit and Max Dauchet, editors, *TAPSOFT'97, Proceedings*, volume 1214 of *Lecture Notes in Computer Science*, pages 667–681. Springer, 1997.

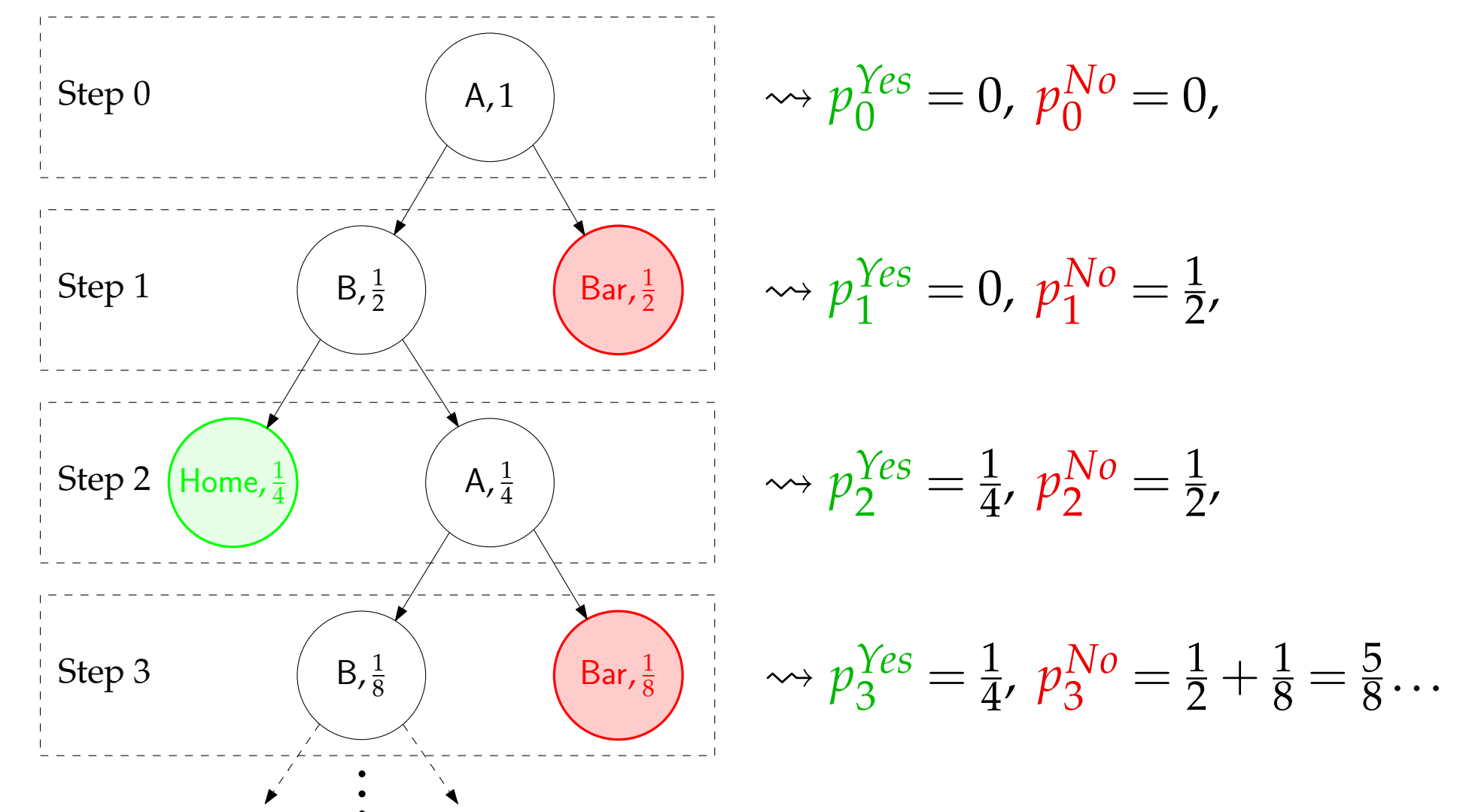
6. Approximation scheme [IN97]

For $F \subseteq S$, the *avoid-set* $\tilde{F} = \{s \in S \mid Prob_s^{\mathcal{M}}(\diamond F) = 0\}$ is the set of states from which F is non-reachable.

For any $n \geq 0$, we can compute the probability of reaching F and \tilde{F} from an initial state s in less than n steps:

$$\begin{cases} p_n^{Yes} &= Prob_s^{\mathcal{M}}(\diamond_{\leq n} F), \\ p_n^{No} &= Prob_s^{\mathcal{M}}(\neg F \cup_{\leq n} \tilde{F}). \end{cases}$$

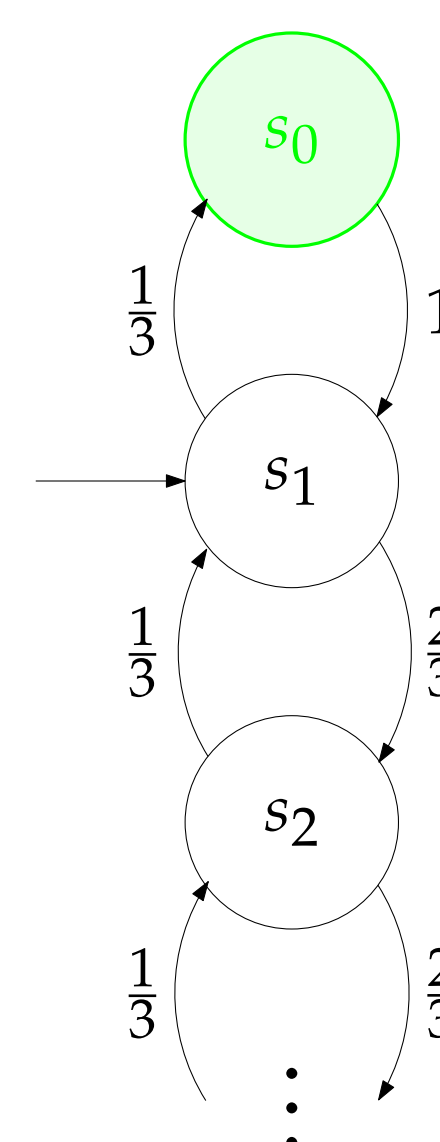
To do so, we *unfold* the Markov chain from the initial state. We notice that every time we reach a state in F or \tilde{F} , we can stop the unfolding. In our example, if $F = \{Home\}$ and $\tilde{F} = \{Bar\}$,



- For all $n \geq 0$, $p_n^{Yes} \leq Prob_s^{\mathcal{M}}(\diamond F) \leq 1 - p_n^{No}$.
- Moreover, $(p_n^{Yes})_n$ and $(p_n^{No})_n$ are both non-decreasing sequences.
- We stop the algorithm when $(1 - p_n^{No}) - p_n^{Yes} \leq \epsilon$ for a fixed $\epsilon > 0$.

This algorithm works well on this example but unfortunately, it does not always terminate.

7. Counterexample



- Infinite number of states (random walk on the positive integers).
- We start in s_1 , $F = \{s_0\} \implies \tilde{F} = \emptyset$. Therefore, for $n \geq 0$, $p_n^{No} = 0$.
- We can compute via other means that $Prob(\diamond F) = \frac{2}{3}$, so for $n \geq 0$, $p_n^{Yes} \leq \frac{2}{3}$.
 $\implies (1 - p_n^{No}) - p_n^{Yes} \geq \frac{1}{3}$ for any n .
 \implies if $0 < \epsilon < \frac{1}{3}$, **the algorithm does not terminate.**

8. When does it terminate? \rightsquigarrow Decisiveness

Definition ([ABM07]). A Markov chain \mathcal{M} is *decisive w.r.t. $F \subseteq S$* if for any initial state $s \in S$,

$$Prob_s^{\mathcal{M}}(\diamond F \vee \diamond \tilde{F}) = 1.$$

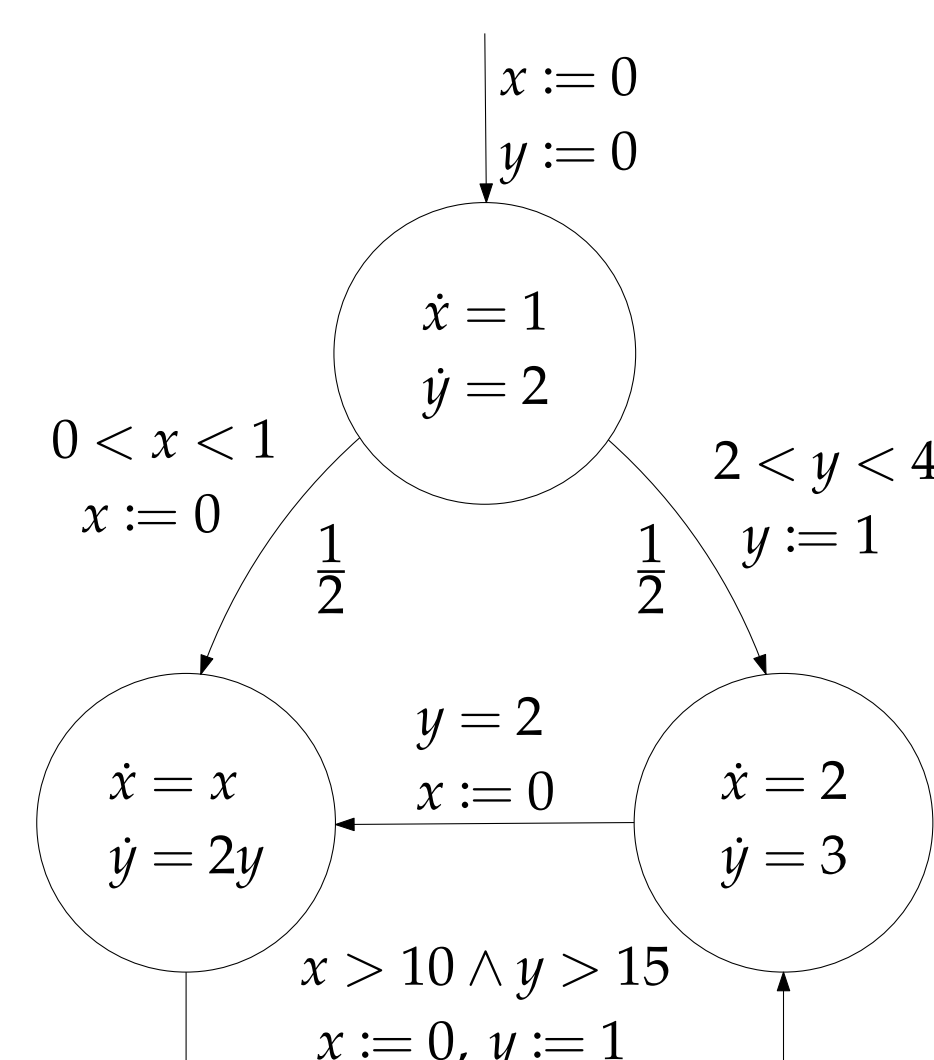
Theorem ([ABM07]). If \mathcal{M} is decisive w.r.t. F , then the approximation scheme to compute $Prob^{\mathcal{M}}(\diamond F)$ is correct and terminates.

Many classes of stochastic systems turn out to be decisive:

- finite Markov chains,
- Markov chains with a finite attractor and globally coarse ones [ABM07],
- reactive/single-clock stochastic timed automata [Car17].

9. Our goal...

...is to prove that *stochastic o-minimal hybrid systems* verify some decisiveness assumption.



This model consists of

- finitely many discrete states,
- finitely many continuous variables,
- guards and resets on each edge,
- continuous distributions on time delays,
- discrete distributions on edges.

The set of states is thus uncountable ($S \times \mathbb{R}^n$, where n is the number of continuous variables). Stochastic o-minimal hybrid systems have two interesting properties making decisiveness possible:

- every variable has to be reset at each edge (*strong reset*);
- existence of a *finite time-abstract bisimulation*.